

FINAL PRESENTATION

TEAM 4 – ROBOSUB

April 15, 2015

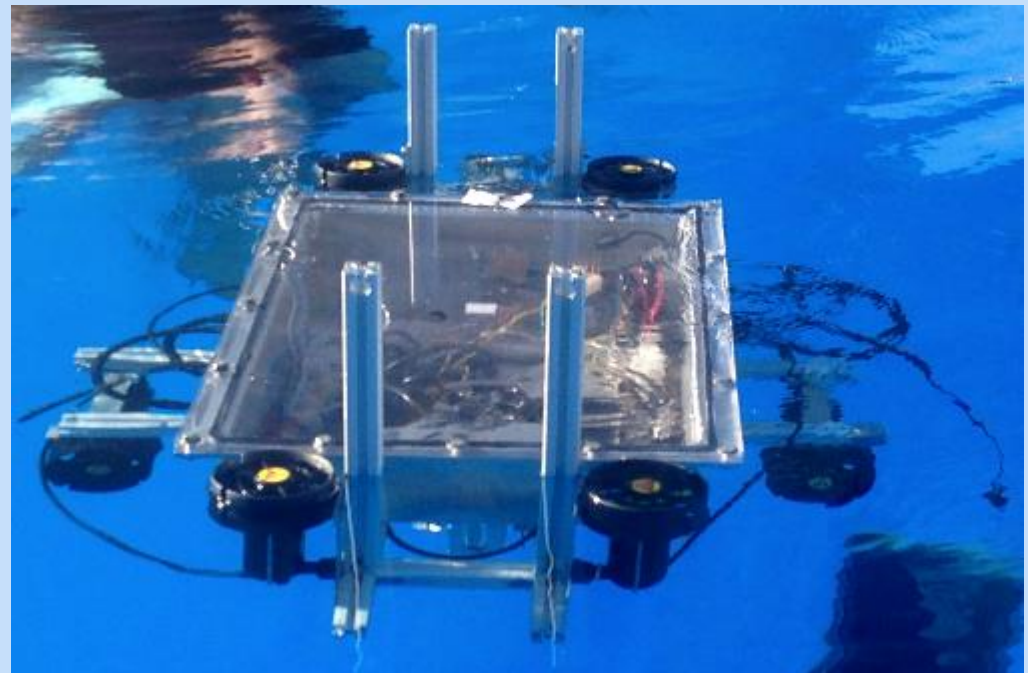
INTRODUCTION

Key Requirements

- Run autonomously without any attachments
- Change depth, direction, and speed
- Pass through and around PVC structures
- Recognize colors

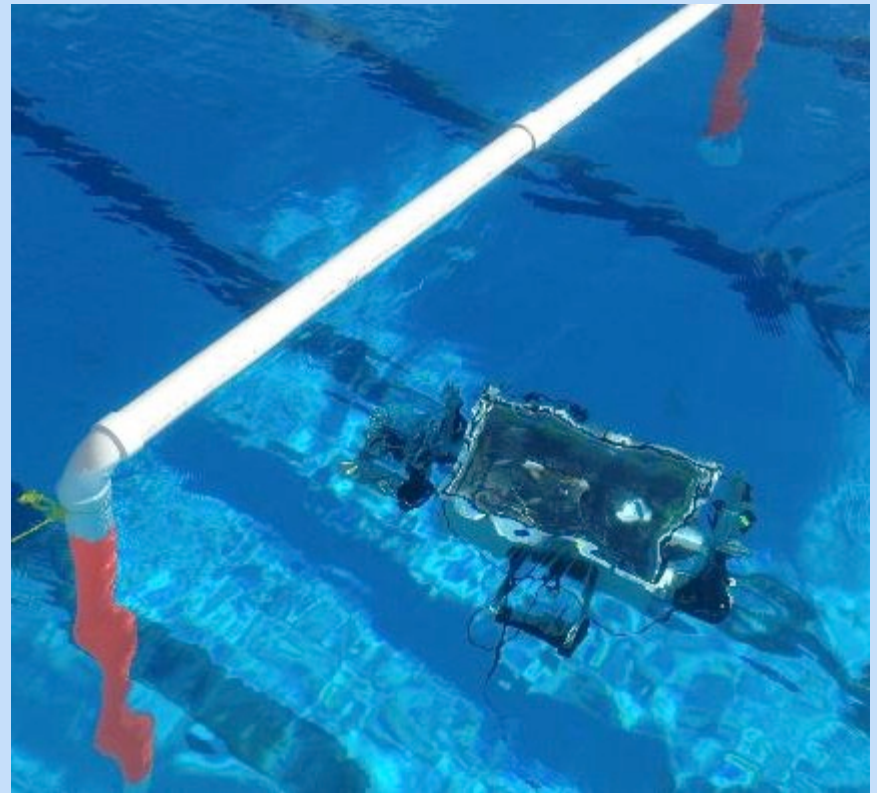
Key Limitations

- Must use last year's sub
- Sub must weigh under 125 lbs

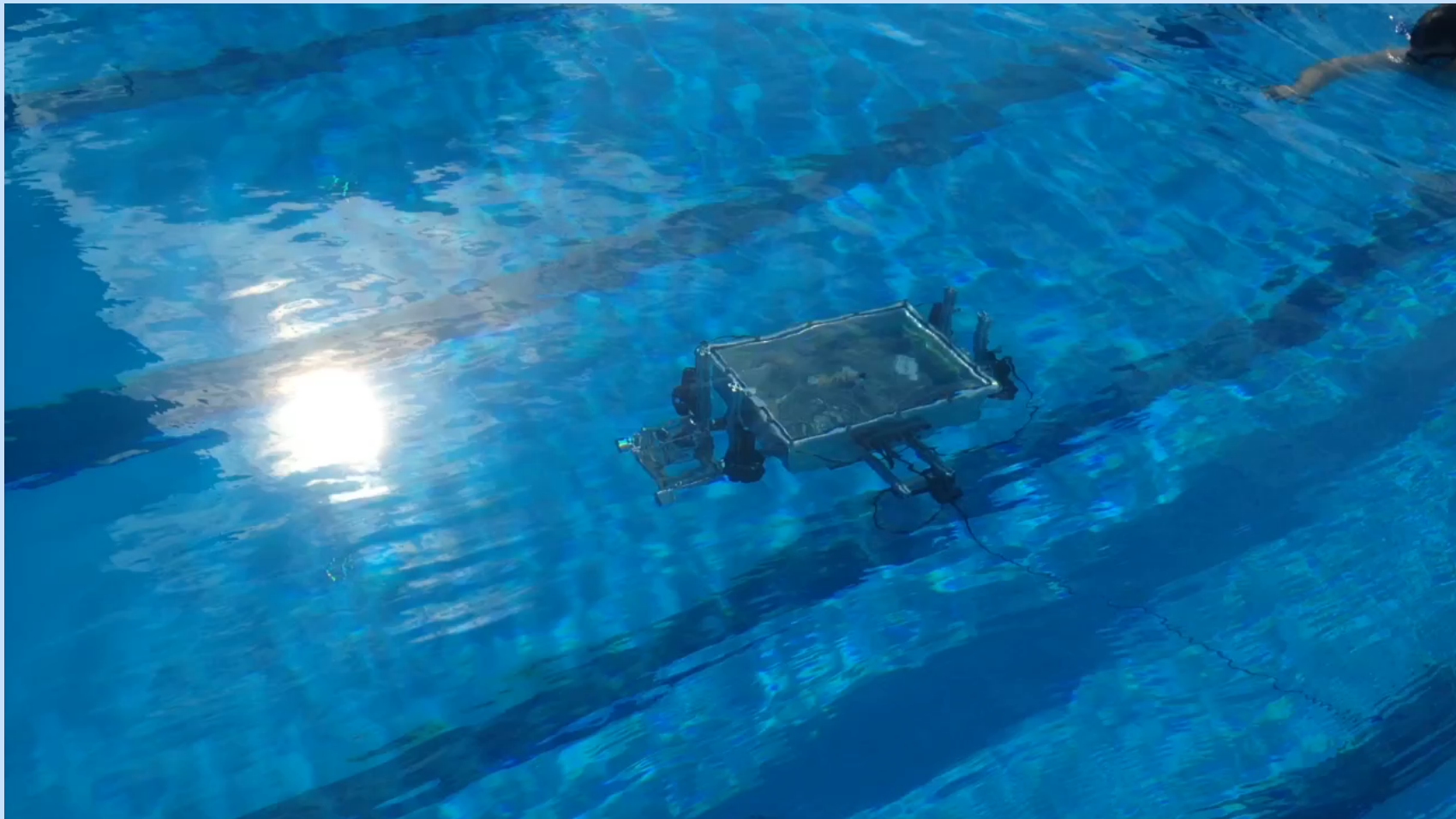


FINAL DESIGN OVERVIEW

- Added consistent basic functionality to the sub
- Implemented a kill switch
- Rotated top thrusters
- Implemented a depth sensor and accurate depth control
- Changed from magnetometer-based movement to gyroscope



MOVEMENT THROUGH GATE - VIDEO



ELLIOT MUDRICK - CONTRIBUTIONS

- Pool coordination
- Scheduling
- Sub maintenance
- Secondary diver
- Yaw control using gyroscope

YAW CONTROLLER

```
while(true)
{
    pthread_mutex_lock(&imuMutex);
    measuredValue = (myIMU->getGyroZ()) * 0.02;
    pthread_mutex_unlock(&imuMutex);

    error = measuredValue;

    if(error < -0.5f){
        pthread_mutex_lock(&surgeMutex);

        /*
         * If the thruster is off when the Yaw controller kicks in,
         * we need to boost the initial value so the controller output
         * has an effect
         */
        if(dataBuf[3] < 30 && dataBuf[3] >= 0)
        {
            initialThrustTmp = 30;
            initialThrust = dataBuf[3];
        }
        else
            initialThrust = initialThrustTmp = dataBuf[3];

        prevError = error;
    }
}
```

YAW CONTROLLER

```
do
{
    derivative = (measuredValue - prevError) / delayTime;
    prevError = measuredValue;
    output = kP * measuredValue + kD * derivative;
    tmp = convertYawCtrlOutput(output, false);
    dataBuf[3] = initialThrustTmp + tmp;
    std::cout << " mv: " << measuredValue << " A yaw error: " << error << " tmp: " << tmp
        << "\n";

    usleep(500000);

    pthread_mutex_lock(&imuMutex);
    measuredValue = (myIMU->getGyroZ()) * 0.02;
    pthread_mutex_unlock(&imuMutex);

    sumOfErrors += measuredValue;

}while(-1 * sumOfErrors < error);

    // return to initial thrust once yaw is corrected
    dataBuf[3] = initialThrust;
    pthread_mutex_unlock(&surgeMutex);
} //end if
```

SAMANTHA CHERBONNEAU - CONTRIBUTIONS

- **Assistant Programmer**
 - Pitch function - allows for smoother movement and stability of sub
- **Web Developer**
 - Create and maintain website
- **Secretary**
 - Minutes, Media, Final Formatting of Submissions

PITCH CONTROL



- Stability is key for proper movement, especially when moving forward
- Sub could tip upwards or downwards
- Needed to determine amount of error from center position
- Then correct only that amount

PITCH FUNCTION - pitchController

- Purpose: maintain the sub's pitch while stationary and in motion
- Run as a thread continuously
- Uses angular velocity value from IMU
- Uses modified PID section of code from previous year

WHILE LOOP

```
1 while(!myIsStopped) //while true
2 {
3 pthread_mutex_lock(&imuMutex);
4 measuredValue = (myIMU->getGyroY()) * 0.02; //use angular velocity from gyro
5 pthread_mutex_unlock(&imuMutex);
6
7 if(error < -0.4f) // pitch so front going down
8 {
9 pthread_mutex_lock(&heaveMutex);
10 initialThrust = dataBuf[4];
11 prevError = error;
```

Do ... While Loop

```
35 // return to initial thrust once pitch is corrected
36 dataBuf[4] = initialThrust;
37 dataBuf[5] = initialThrust;
38 pthread_mutex_unlock(&heaveMutex);
39 }
40
41 else if(error > 0.4f)
42 {
43 .
44 .
45 .
46 }
47 sumOfErrors = 0;
48 pthread_testcancel();
49 sleep(1);
50 }
51
```

DO...WHILE LOOP

```
13 do
14 {
15     derivative = (measuredValue - prevError) / delayTime;
16     prevError = measuredValue;
17     output = kP * measuredValue + kD * derivative;
18     tmp = convertPitchCtrlOutput(output, true);
19     std::cout << "A pitch entrance error: " << error << " Correction: "
20         << measuredValue << " out: " << output << " tmp: " << tmp << "\n";
21     dataBuf[4] = initialThrust + tmp;
22     dataBuf[5] = initialThrust + tmp;
23
24     usleep(500000);
25
26     if (measuredValue > 0)
27         sumOfErrors += measuredValue;
28
29     pthread_mutex_lock(&imuMutex);
30     measuredValue = (myIMU->getGyroY()) * 0.02;
31     pthread_mutex_unlock(&imuMutex);
32
33 }while(-1 * sumOfErrors > error);
```

OVERALL FUNCTION

```
1 while(!myIsStopped) //while true
2 {
3 pthread_mutex_lock(&imuMutex);
4 measuredValue = (myIMU->getGyroY()) * 0.02; //use angular velocity from gyro
5 pthread_mutex_unlock(&imuMutex);
6
7 if(error < -0.4f) // pitch so front going down
8 {
9 pthread_mutex_lock(&heaveMutex);
10 initialThrust = dataBuf[4];
11 prevError = error;
12
13 do
14 {
15 derivative = (measuredValue - prevError) / delayTime;
16 prevError = measuredValue;
17 output = kP * measuredValue + kD * derivative;
18 tmp = convertPitchCtrlOutput(output, true);
19 std::cout << "A pitch entrance error: " << error << " Correction: "
20 << measuredValue << " out: " << output << " tmp: " << tmp << "\n";
21 dataBuf[4] = initialThrust + tmp;
22 dataBuf[5] = initialThrust + tmp;
23
24 usleep(500000);
25
26 if (measuredValue > 0)
27 sumOfErrors += measuredValue;
28
29 pthread_mutex_lock(&imuMutex);
30 measuredValue = (myIMU->getGyroY()) * 0.02;
31 pthread_mutex_unlock(&imuMutex);
32
33 }while(-1 * sumOfErrors > error);
34
35 // return to initial thrust once pitch is corrected
36 dataBuf[4] = initialThrust;
37 dataBuf[5] = initialThrust;
38 pthread_mutex_unlock(&heaveMutex);
39 }
40
41 else if(error > 0.4f)
42 {
43 .
44 .
45 .
46 }
47 sumOfErrors = 0;
48 pthread_testcancel();
49 sleep(1);
50 }
51 }
```

WEBSITE

FSU ROBOSUB PROJECT 2015

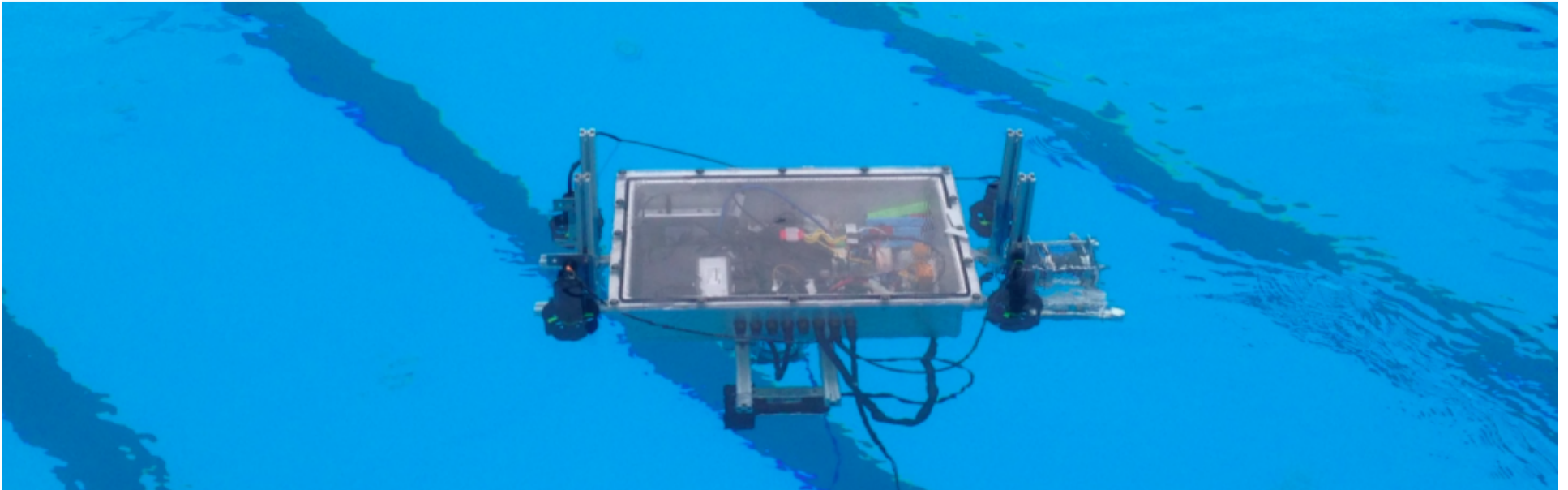
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[MEETING MINUTES](#)

[OUR ROBOSUB](#)



Helpful Resources

[COE Website](#)

[FSU Website](#)

[AUVSI Website](#)

[User Manual](#)

Samantha Cherbonneau

BLOG/MINUTES

FSU ROBOSUB PROJECT 2015

[HOME](#) [ABOUT](#) [DELIVERABLES](#) [MEETING MINUTES](#) [OUR ROBOSUB](#)

Meeting Minutes 4/6/15

4/6/2015

Attendance: All + Dr. Frank

Recent progress:

- Yaw is now properly adjusted and the sub moves straight and adjusted if shifted by water movement.
- The sub can successfully pass through the validation gate at a specific depth and stay straight while moving. In addition, it can recognize the gate and get a heading based on the center of the gate.
- The bottom camera functions and is able to recognize the orange path. It also can calculate a new heading based on the angle calculated by the direction of the path piece and use of a PID.

Next steps:

- Final demo is Tuesday, April 7 at 4:30 pm at the Morcom Aquatic Center.
- Need to make poster for design fair, write final report and create user manual (written as though talking to next year's team).

Meeting Minutes 3/23/15

3/23/2015

Attendance: All + Dr. Frank

Recent Developments:

Archives

[April 2015](#)
[March 2015](#)
[February 2015](#)
[January 2015](#)
[December 2014](#)
[November 2014](#)
[October 2014](#)
[September 2014](#)

Samantha Cherbonneau

DENNIS BOYD - CONTRIBUTIONS

- **Contributions**
 - **Lead programmer**
 - **Testing/debugging**
 - **Depth control**
 - **IMU interfacing**

DENNIS BOYD - CONTRIBUTIONS

- Lead programmer
 - Had a part in all coding
- Testing/Debugging
 - Primary debugger
 - As the only one with an Ethernet-capable Mac, would always run code
 - Make changes at the pool
 - Test and update those changes
 - Set tuning constants in PIDs
 - With input from group

DENNIS BOYD

■ zControllerDepth

- Primary writer
- Based on last year's PID design
- Modified to take an argument (the desired depth) as a pointer to allow dynamic changing of depth without needing to recreate thread
- Found it would overshoot
 - Added limit to max thrust
- Wasn't catching itself fast enough
 - Reduce sleep in loop and delay in Arduino (1/10)
- Tuned constants
 - Realized needed more thrust for more error: increase kP
 - Realized need to correct more quickly: increase kD
- Play with both until good results

DENNIS BOYD

- **PressureSensorArduino.ino**
 - Flashed on Arduino UNO
 - Spent a while getting garbage:
 - Baud rate too high
 - Reduced to recommended amount on Arduino tutorial
 - Applied to analog pin 0 (reads as integer 0 to 1023)
 - Convert to volts (max voltage 5 V)
 - Used Bjorn's depth readings to calculate slope:
 - feet/volt
 - Return feet to main routine

DENNIS BOYD

■ Getting Values from IMU

- Previously getting acceleration and magnetometer data only
- Except this was getting to the main routine as garbage, or seg-faulting (discovered through much debugging).
 - Not given final code/changed over summer?
- Changed to get just magnetometer readings (all we wanted at the time).
- Calibrated
- Learned of IMU Dance:
 - 1. Run ./example
 - 2. Open serial stream viewer
 - 3. Run ./example again
- Changed to get all 9 values:

IMU CODE

```
/******  
// Used to redirect values to main routine  
else if (_mode == ROBOSUB)  
{  
    if(_input_pos == 36) // we received a full frame  
    {  
        if (_big_endian())  
        {  
            _swap_endianness(_input_buf.amg, 9);  
        }  
        setImuData(_input_buf.amg); // changed from ypra  
        _input_pos = 0;  
    }  
}  
  
// These functions added for RoboSub use  
void RazorAHRS::setImuData(const float data[])  
{  
    // format is {accel-x, accel-y, accel-z; yaw, roll, pitch; gyro-x, gyro-y, gyro-z}  
    for(int i = 0; i < 9; i++)  
    {  
        //std::cout << "In loop at " << i << ": " << data[i] << "\n";  
        this->myImuData[i] = data[i];  
    }  
}  
float RazorAHRS::getGyroX()  
{  
    return this->myImuData[6];  
}  
float RazorAHRS::getGyroY()  
{  
    return this->myImuData[7];  
}  
float RazorAHRS::getGyroZ()  
{  
    return this->myImuData[8];  
}
```

Example use in main routine:

```
pthread_mutex_lock(&imuMutex);  
measuredValue = (myIMU->getGyroZ()) * 0.02;  
pthread_mutex_unlock(&imuMutex);
```

KEVIN MATUNGWA - CONTRIBUTIONS

■ Programmer and tester

- Vision system (primary task)
 - Multiple object tracking (front facing cam)
 - Gate identification
 - Calculate object center point
 - Update the database
 - Object Orientation (bottom cam)
 - Detect orange path
 - Analyze the paths orientation
 - Update the database
- Assisted in IMU firmware to software interfacing
 - Researched and assisted on IMU calibration
 - Decipher IMU firmware for key data used in software calculations
- Assisted in yaw controller software module
 - Assisted Elliot on yaw PID controller
- Vision testing



LAB VS POOL OBJECTS COLOR IDENTIFICATION

- Both cameras can now detect orange objects under water
- Due to change in lighting
 - Hue saturation value (HSV) corresponding to orange under water is defined with wider range of error

Enter hue (H): °

Enter saturation (S): %


Enter value (V): %

RGB hex code (#):

Red color (R):

Green color (G):

Blue color (B):

Color preview: 

Min

Pool

Enter hue (H): °

Enter saturation (S): %

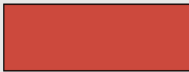
Enter value (V): %

RGB hex code (#):

Red color (R):

Green color (G):

Blue color (B):

Color preview: 

Max

Enter hue (H): °

Enter saturation (S): %


Enter value (V): %

RGB hex code (#):

Red color (R):

Green color (G):

Blue color (B):

Color preview: 

Min

Lab

Enter hue (H): °

Enter saturation (S): %

Enter value (V): %

RGB hex code (#):

Red color (R):

Green color (G):

Blue color (B):

Color preview: 

Max

Kevin Matungwa

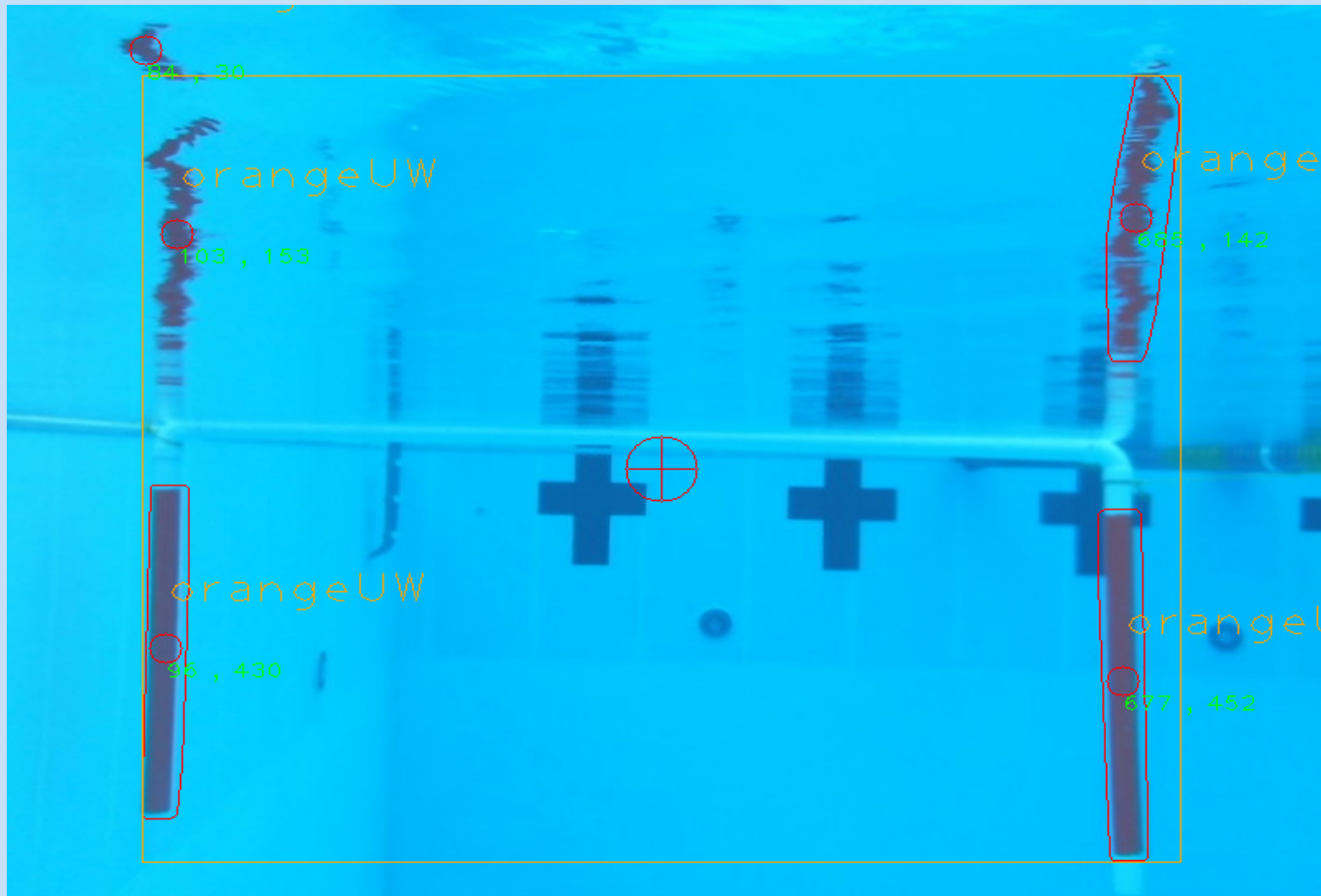
COLOR DETECT CODE

```
if (name=="orange") {  
  
    //TODO: use "calibration mode" to find HSV min  
    //and HSV max values  
  
    setHSVmin(Scalar(0,191,200));  
    setHSVmax(Scalar(22,256,256));  
  
    //BGR value for orange:  
    setColor(Scalar(0,165,255));  
}  
if (name=="orangeUW") {  
  
    // use google to find HSV values from RGB values on the camera  
    setHSVmin(Scalar(20,20,80));  
    setHSVmax(Scalar(5,180,205));  
  
    //BGR value for orange:  
    setColor(Scalar(0,165,255));  
}
```

```
//create some temp RoboSubColors objects so that  
//we can use their member functions/information  
//use orange in lab or orangeUW at the pool  
RoboSubColors orange("orange"), orangeUW("orangeUW");  
  
cvtColor(cameraFeed,HSV,COLOR_BGR2HSV); //convert form BGR to HSV  
InRange(HSV,orange.getHSVmin(),orange.getHSVmax(),threshold); //check if within defined ranges of HSV  
morphOps(threshold); //create structuring element that will be used to dilate and erode image.  
  
//draw rectangle over determined contour  
//determine the center of the rectangle  
//update the database  
trackFilteredObject(orange,threshold,HSV,feedClone,"1");
```

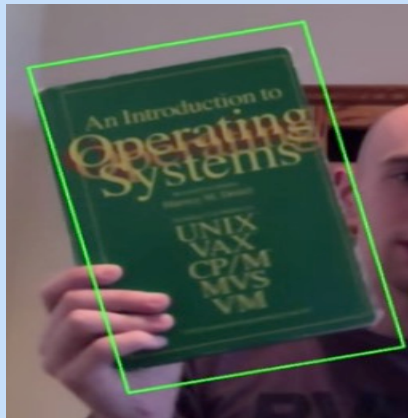
Kevin Matungwa

GATE IDENTIFICATION



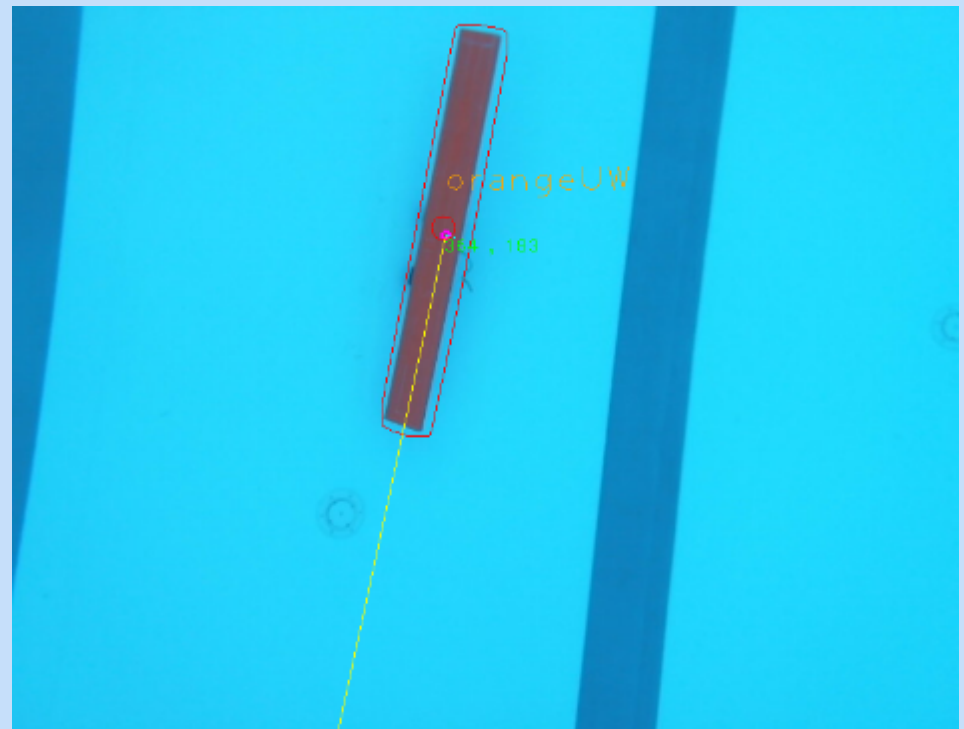
LINE FOLLOWING

Object Orientation Principal Component Analysis



Camshift

Orientation of orange path detected relative to the Sub



Kevin Matungwa

Kevin Matungwa

OBJECT ORIENTATION CODE SNIPPET

- The function `getOrientation()` return the orientation of the analyzed object relative to the sub in radians

```
for( int i = 0; i< contours.size(); i++ )
{
    drawContours(feedClone, hull, i, cv::Scalar(0,0,255), 1, 8, vector<Vec4i>(), 0, Point() );

    //getting the angle of the object
    angleY = getOrientation(hull[i], feedClone);

    //type cast angle to sting to be stored in the database
    string angleYS = static_cast<ostringstream*>( &ostringstream() << angleY )->str();

    //update database
    db.open();
    if (angleYS != "0")
    db.updateQuery("UPDATE Tasks_List SET task_detected = 1, angle_y = "+angleYS+" WHERE task_id = "+task);
    db.close();
}
```

BJORN CAMPBELL - CONTRIBUTIONS

- **Electrical Components**
 - Depth sensor
 - Kill switch
 - Motor controller reconfiguration
 - Ethernet cable
- **Gate and Path**
- **Treasurer**
- **Sub Maintenance**
- **Pool Diver**

DESIGN CONTRIBUTIONS

- Depth Sensor
- Kill Switch
 - Specifications
 - Budget
 - Performance
 - Attachment
 - Testing at all stages of attachment
 - Connection to AUV



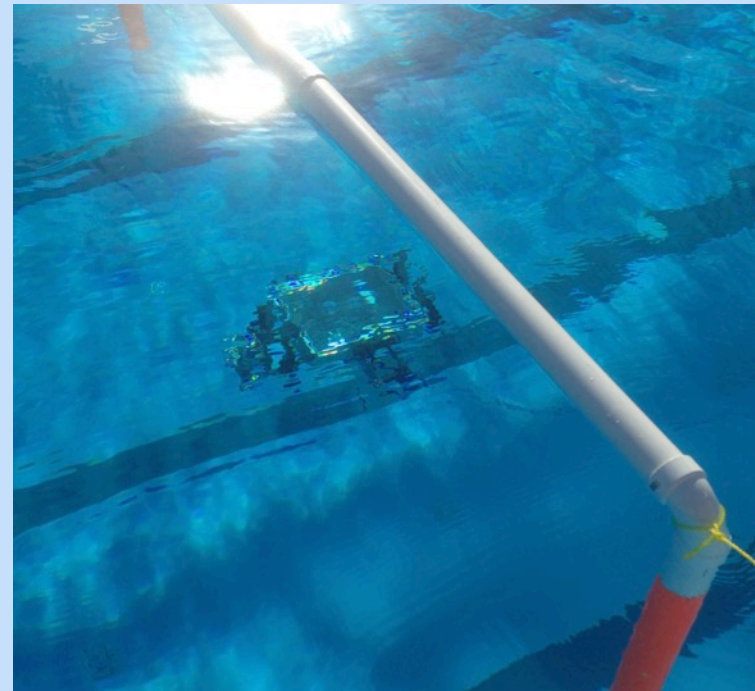
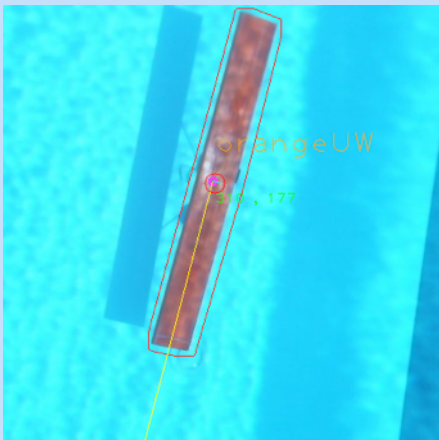
DESIGN CONTRIBUTIONS

- **Motor Controller Reconfiguration**
 - Arduino Mega and 2 motor controller burned out
 - Decision
 - Order new parts VS redesign connections
 - Reconfigured Motor Controller Layout

- **Ethernet Cable**
 - Old 100ft cable not properly waterproofed
 - 100ft cable and Seacon connection damaged
 - Decision
 - Resuming testing main priority
 - New 100ft cable failed to work
 - Required reconfiguring of Seacon connections
 - Spliced two 25ft cables together

OTHER RESPONSIBILITIES

- Budget
- Diver
- Maintenance of Sub
 - Checking connections
 - Keeping batteries charged
 - Waterproofing
 - Transportation of Sub to pool
- Design of Gate and Path



FINAL BUDGET



D. Expense	Total
3" Diameter x 10' Long PVC	\$29.96
90 Degree Elbows 3" PVC	\$5.14
3" Clean Out Tee PVC	\$1.37
Blaze Orange Duck Tape	\$6.74
Heat Gun	\$14.99
Heat Shrink Tubing Assorted Sized	\$4.99
Liquid Electrical Tape	\$10.99
Heat Shrink Tubing Large Size	\$16.99
Push Button Switch	\$6.49
Hex Keys 10pc	\$5.35
Cable Tie	\$6.96
Zotac Wall Charger	\$11.63
1"x6" – 8 FT Weather Shield Wood	\$10.74
Hallow Braid Poly Rope (1/4" x50')	\$5.60
2" Diameter by 6' Long PVC	\$16.44
90 Degree Elbows 2" PVC	\$1.66
2" Clean Out Tee PVC	\$3.26
PVC Glue	\$4.87
2" PVC Caps	\$3.28
16/19 V Ah LI-Ion Universal External Battery	\$74.76
Depth Sensor+Shipping	\$371.24
Ethernet Cable	\$25.80
Expenses Subtotal (including tax)	\$639.25
Allotted Budget	\$750.00

FINAL PROJECT STATUS

SUMMARY OF TESTS

Test	Status
Power Systems	Pass
Ascend and Submerge Sub Using Thrusters	Pass
Maintain Depth	Pass
Underwater Object Recognition	Pass
Gate Traversal	Pass
Line Following	N/A
Gate and Path Combined Traversal	N/A
Waterproofing	Pass
Initial Depth Sensor Test	Pass
Gate Construction	Pass
Kill switch	Pass

REQUIREMENTS MET

- ✓ **Weight Under 125 lbs**
- ✓ **Can run autonomously**
- ✓ **Change depth, direction, and speed**
- ✓ **Can maintain depth**
- ✓ **Can pass through validation gate**
- ✓ **Can recognize orange objects using front and bottom cameras**

DELIVERABLES

- **The sub**
- **All associated files containing code**
- **User Guide**

WHERE TO GO FROM HERE



NEXT STEPS

- Complete line following
- Attach functioning gripper and torpedoes
- Utilize color recognition for other tasks

QUESTIONS

